

Kindergarten - Wednesday, May 13, 2020

Math

Subtraction Flash

Solve community helper subtraction flash cards.

Complete subtraction worksheet. Upload to portfolio.

PE: <https://schoolwires.henry.k12.ga.us/Page/130238>

Music:

<https://schoolwires.henry.k12.ga.us/Domain/10581>

Sight Words

Practice your sight words from your list. Meet with your teacher during her office hours to read them!

Daily Reading

Read for 20 minutes.
Record on Reading Log

Compass Math

Log in and work on Compass Math

Social Studies

Prepare video presentation on Community helper: dress as community helper, show tools used, explain tools and job;

If you don't have the materials, you can draw pictures or show pictures.

Present on Wednesday at 2:00

Phonics

Alphabet Sound Cards Long Aa, Short Ii, Long Ii, Long Oo, Dd, Kk, Nn, Qq, Rr, Ss, Tt, and Zz.
Display the name Quin. Have students sound out /kw/, then /i/, then /n/. Have students reread the word Quin as they would speak it. Repeat the routine with the words quit, quiz, and squid.

Display the word quote. Have students sound out /kw/, then /ō/, then /t/. Have students reread the word quote as they would speak it. Repeat the routine with the words quite, quake, and square. Ask, "What letters are the same in all of these words?" qu_ "What sound does this letter spelling pattern make?" /kw/

Have students contrast the short- and long-vowel sounds in words quit/quite. Remind students that when the e is present, it helps the vowel before it say its name.

Complete Skills Sheet Page 207

Perryman:

Learning Target (1.OA.1): I can solve word problems within 20.

Task: Flip 20 - Have your child line up UNO cards (or any cards with numbers) in four rows of five. Then, have your child flip over four cards. If the sum of the four cards equals 20, they keep the cards and replace the cards with two more from the deck. The game ends when there are no more matches left. If there is more than one player, whoever has the most cards wins the game!



Instructional Video:

Harvel / Eadie

Remediation: Optional Activity to Support Learning

Math: This lesson is for Wednesday and Thursday. It may take up to 2 days to complete.

Learning Target: I can find the number that makes 10 when added to a given number.

Task: Complete the following compass codes to practice adding numbers to make ten. First, you watch the instructional video to learn how to find the number that makes ten when added to a given number. Then you will complete the supported practice for finding a number that makes ten when added to a given number. Last, you will complete the independent practice to show what you have learned about finding numbers that make 10.

Login to your Compass account and type in these codes:

MK090: Make 10 Instructional Video

MK091: Make 10 Supported Practice

MK092: Make 10 Independent Practice

Questions: How many different ways did you make 10? What strategy did you like the most?

[Please click on the link for Mrs. Harvel's Office Hours:](#)

My link for both office hours: <https://meet.google.com/maw-xhxf-mux>

K: 10:00-10:20, 2:00-2:20