

HALLWAY

Rules and Expectations

Do you S.O.A.R?



Safety First

- Hands and feet to yourself and off the walls
- Stop at designated stopping points
- Voices off and facing forward
- Walk at all times

Own Your Behavior

- Keep hallways clean
- Follow hallway expectations whether with your class or by yourself
- Go directly to your destination
- Be a positive example for others

Accountability

- Greet others with a silent wave
- Walk quietly so others can learn

Respond Respectfully

- Allow others their personal space
- Quiet at all times
- Follow directions the first time given
- Accept consequences without arguing

CAFETERIA

Rules and Expectations

Do you S.O.A.R.?



Safety First

- > Eat your own food, do not share
- > Sit facing the table
- > Hands, feet and other objects to yourself

Own Your Behavior

- > Clean up around your seat before leaving the table
- > Get everything you need the first time through the line
- > Raise your hand if you need help

Accountability

- > Line up quickly and quietly
- > Listen and follow all instructions the first time given

Respond Respectfully

- > Use your "inside voice"
- > Say "please and thank you"
- > Silent when lights are off

RESTROOM

Rules and Expectations

Do you S.O.A.R?



Safety First

- > Quiet at all times
- > Use water, soap, and paper products correctly
- > Keep the floor dry
- > Report problems to the teacher

Own Your Behavior

- > Keep it clean

Accountability

- > Use, flush, wash, and leave quietly
- > 2 pumps of soap and be out in 2 minutes

Respond Respectfully

- > Allow others their personal space and privacy
- > Stay in your own stall
- > Quiet at all times
- > Follow directions the first time given
- > Accept consequences without arguing

RECESS

Rules and Expectations Do you S.O.A.R?



Safety First

- > Use equipment correctly
- > Keep hands and feet to yourself
- > Stay where adults can see you
- > No contact sports, roughhousing, tag, or chasing

Own Your Behavior

- > Use equipment correctly and return it to the proper bin
- > Gather all belonging before leaving the playground

Accountability

- > Follow recess rules at all times
- > Follow directions the first time given
- > Use kind and supportive words

Respond Respectfully

- > Show good sportsmanship
- > Respect other's personal space
- > Invite others to play with you
- > Take turns and share
- > Accept consequences without arguing
- > Follow directions the first time given

Car Riders

Rules and Expectations

Do you S.O.A.R?



Safety First

- Walk quietly to the carpool area in single file line
- Keep backpack closed
- Listen for your number and be ready to move when your car is called
- Stay in designated area
- Walking only, no running

Own Your Behavior

- Sit silently with your grade level
- Listen for your number

Accountability

- Listen for your number and be ready to move when your car is called

Respond Respectfully

- Accept consequences without arguing
- Follow directions the first time given
- Respect others personal space

Bus Riders

Rules and Expectations

Do you S.O.A.R?



Safety First

- Follow bus parade
- No talking in line
- Keep hands and feet to yourself

Own Your Behavior

- Follow directions the first time given
- Enter and exit the bus correctly

Accountability

- Use appropriate language at all times
- Keep hands and feet to yourself

Respond Respectfully

- Speak to others using respectable language, volume and tone
- Use good manners
- Listen to and respect bus driver
- Respect other personal space and belongings

Day Care

Rules and Expectations

Do you S.O.A.R?



Safety First

- Follow bus parade
- No talking in line
- Keep hands and feet to yourself

Own Your Behavior

- Enter the gym quietly and go directly to your day care waiting area
- Sit down and stay quiet at all times while waiting on vans

Accountability

- Keep your bookbag closed
- Keep hands and feet to yourself

Respond Respectfully

- Respect other personal space and belongings
- Line up quickly and quietly when your day care is called
- Follow directions the first time given
- Accept consequences without arguing